

學習目標 Learning Objective:

幼兒能了解榕樹帶來的好處及榕樹上的動物朋友。

Children are able to learn about the benefits brought by the Chinese Banyan and the animal friends there.

流程 Procedure:

活動引入 (5分鐘) Introduction (5 mins)

1. 教師展示繪本「榕樹寶盒」的封面,問幼兒有否見過有「鬍鬚」的樹,並嘗試說出「鬍鬚」的功用。

Teacher shows the cover of picture book "Chinese Banyan Treasure". Teacher asks if children have seen any trees with "beard" before and let them guess the function of the "beard".

過程 (20-40分鐘) Process (20-40 mins)

- 1. 教師講述故事內容,並透過問問題,引導幼兒說出不同的動物正在做什麼。
 Teacher shares the story and asks questions to promote discussion on what the animals are doing.
- 2. 教師請幼兒細心觀察,描述榕樹的結構,討論不同部分的功用。
 Teacher invites children to observe and describe the structure of the Chinese Banyan, and discuss the functions of different parts.

延展活動 Extended activities

(1) 教師開啟「童遊大自然 First Steps into Nature」的應用程式,播放此繪本的擴增實境,讓幼兒合作,表演不同的場景。

After opening the app "童遊大自然 First Steps into Nature", teacher plays the AR effects of this book and asks children to collaborate to perform different scenes.

(2) 教師展示「榕樹常見動物」的圖鑑,讓幼兒一起說出動物的名稱。其後教師展示動物圖卡與貼紙讓幼兒配對。

Teacher shows the photo guide "Common Animals in Chinese Banyan" and asks children to say the animal names together. Then teacher present the animal card with stickers for children to play the matching game.





「童遊大自然」專為幼兒教師而編寫,以香港生物多樣性為主題的互動教學資源,讓教師可透過遊戲體驗來設計教學活動,提高幼兒對香港動植物及自然環境的興趣和認識,將大自然帶到幼兒的面前,促進幼兒多方面均衡發展。

"First Steps into Nature" is intended for kindergarten teachers. A series of interactive teaching and learning materials focusing on Hong Kong's local biodiversity will facilitate teachers to design teaching activities with hands-on games and experiential activities. We aim to promote children's interests and understanding in local plants and animals and the natural environment by connecting them to nature for their all-round development.

特色 Highlights

特大生態繪本:趣味故事、繽紛圖畫、互動遊戲、及 生動擴增實境設計

Large-printed Biodiversity Picture Books: Interesting stories, beautiful illustrations, interactive games and lively augmented reality effects

多元教學配套:繪本教案、生態圖鑑、動物貼紙、及 活動畫紙

Diverse Teaching and Learning Materials: Teaching plans, biodiversity photo guides, animal stickers and drawing sheets



擴增實境設計 AR EFFECTS



協辦機構 Assisted by



香港浸會大學附屬幼稚園 HONG KONG BAPTIST UNIVERSITY KINDERGARTEN



生物資源與農業研究所 INSTITUTE OF BIORESOURCE AND AGRICULTURI



協助機構



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教案 Teaching Plan

學習目標 Learning Objective:

幼兒能認識雀鳥有趣的身體特徵。

Children are able to learn about the interesting features of birds.

流程 Procedure:

活動引入 (5分鐘) Introduction (5 mins)

1. 教師展示繪本「與珠頸斑鳩共舞」的封面,請幼兒描述不同雀鳥的外貌。 Teacher shows the cover of picture book "Dancing with Spotted Dove" and invites children to describe the features of birds.

過程 (20-40分鐘) Process (20-40 mins)

- 1. 教師講述故事內容,並透過問問題,引導幼兒討論。例如:你會為斑斑添上什麼裝扮?你喜歡 斑斑的新造型嗎?
- Teacher shares the story and asks questions to promote discussion. For example, what accessories will you add for Panpan? Do you like Panpan's new party look?
- 2. 教師介紹繪本中不同雀鳥的身體特徵,並派發不同的雀鳥頭飾給幼兒配戴,進行角色扮演。當 教師展示某隻雀鳥的圖片時,扮演該雀鳥的幼兒馬上站立及與其他幼兒打招呼。
 - Teacher introduces the features of birds in the picture book. Hair accessories of different birds will be distributed to children for role-play. When teacher shows the photo of a bird, children representing that bird have to stand up immediately.

延展活動 Extended activities

- (1) 教師開啟「童遊大自然 First Steps into Nature」的應用程式,播放此繪本的擴增實境,讓 幼兒跟著斑斑舞動身體。
 - After opening the app "童遊大自然 First Steps into Nature", teacher plays the AR effects of the book and asks children to move their bodies together with Panpan.
- (2) 教師展示故事後的兩個遊戲,並提問「考考你」的問題,請幼兒選出答案。 Teacher shows the two games at the end of the story, asks the questions in the "Quiz" and lets the children choose the answer.

總結 (5分鐘) Conclusion (5 mins)







common Tiger



學習目標 Learning Objective:

幼兒能了解蝴蝶的成長週期。 Children are able to learn about the butterfly life cycle.

流程 Procedure:

活動引入 (5分鐘) Introduction (5 mins)

1. 教師展示繪本「會飛的老虎 - 虎斑蝶」的封面,讓幼兒描述毛蟲與蝴蝶的分別。 Teacher shows the cover of picture book "Flying Tiger - Common Tiger" and invites children to describe the differences between a caterpillar and a butterfly.

過程 (20-40分鐘) Process (20-40 mins)

- 1. 教師講述故事內容,並透過問問題,引導幼兒討論。例如:虎虎為了成為森林守護者,做了 什麼呢?虎斑蝶是一隻老虎嗎?
 - Teacher shares the story and asks questions to promote discussion. For example, what did Fufu do to become a forest guardian? Is a Common Tiger a Tiger?
- 2. 教師邀請幼兒為蝴蝶生命中的四個階段設計動作,並一同模仿。 Teacher invites children to use different body gestures to play the 4 stages of a butterfly life cycle.

延展活動 Extended activities

- (1) 教師開啟「童遊大自然 First Steps into Nature」的應用程式,播放此繪本的擴增實境,讓幼兒
 - After opening the app "童遊大自然 First Steps into Nature", teacher plays the AR effects of this book and asks children to imitate different animals.
- (2) 教師展示繪本中虎斑蝶不同生命週期的形態,並派發畫紙讓幼兒繪畫他們喜愛的形態。 Teacher shows the images of Common Tiger at different stages of the life cycle and distribute drawing sheets to children for them to draw their favorite image.

總結 (5分鐘) Conclusion (5 mins)

1. 教師讓幼兒分享活動中有趣的體驗和感受。 Teacher invites children to share their interesting experiences and feelings.





